

GNUPLOT Quick Reference

Graphics Devices

All screen graphics devices are specified by names and options. This information can be read from a startup file (-:gnuplot in UNIX). If you change the graphics device, you must replot with the replot command.

get a list of valid devices
Graphics Terminals:
set terminal [options]

ABD 512 Terminal
ABD 767 Terminal
Amiga
Adobe Illustrator 3.0 Format
Apollo graphics primitive, rescalable
Atrai ST
BIBN Bitgraph Terminal
SCO CGI Driver
Apollo graphics primitive, fixed window
SGI GL window
MS-DOS Kermit Tek4010 term - color
MS-DOS Kermit Tek4010 term - mono
NEXTstep window system
REGIS graphics language
Selanar Tek Terminal
SunView window system
Tektronix 4106, 4107, 4109 & 420X
Tektronix 4010; most TEK emulators
VAX VMS window system
VT-like tek40xx terminal emulator
UNIX plotting (not always supplied)
AT&T 3b1 or 7300 UNIXPC
set terminal uniplot
set terminal unipxpc
set terminal x11
set terminal x11

Hercules
Color Graphics Adaptor
Monochrome CGA
Extended Graphics Adaptor
VGA
Monochrome VGA
Super VGA - requires SVGA driver
AT&T 6300 Micro
AT&T 6300 Micro
MS Windows 3.x and OS/2 Presentation Manager are also supported.
Hardcopy Devices:
Unknown - not a plotting device
set terminal unknown
Dump ASCII table of X Y [Z] values
printer or glass dumb terminal
Roland DXY800A plotter
Dot Matrix Printers
Epson-style 60-dot per inch printers
Epson LX-800, Star NL-10
NX-1000, PROPRINTER
NEC printer CP6, Epson LQ-800
Star Color Printer
Tandy DMP-130 60-dot per inch
Vectrix 384 & Tandy color printer
Laser Printers

set terminal hercules
set terminal cga
set terminal mcga
set terminal ega
set terminal vga
set terminal vgamono
set terminal svga
set terminal at

set terminal epsom_60dpi
set terminal epsom_1x800
set terminal epsom_1x800
set terminal nec_cp6 [monochrome color draft]
set terminal starc
set terminal tandy_60dpi
set term vx384

ing GNUPLOT

GNUPLOT
batch GNUPLOT
GNUPLOT commands to GNUPLOT
gnuplot macro_file
gnuplot | gnuplot
application

For environment variables you might want to change before entering GNUPLOT.

ng GNUPLOT

GNUPLOT commands can be abbreviated to the first few unique letters, usually three characters. This reference uses the complete name for clarity.

ng Help

help plot
help <topic>
help or ?
current environment
show all

and-line Editing

GNUPLOT support command-line editing and a command-line history. EMACS style editing is supported.

back a single character
forward a single character
to the beginning of the line
to the end of the line
the previous character
the current character
to the end of line
the line in case it gets trashed
the entire line
the last word
back through history
forward through history
~ P
~ N

GNUPLOT version 3.5.2.1. This reference is used.

~ B
~ F
~ A
~ E
~ H and DEL
~ D
~ K
~ L, ~ R
~ U
~ W
same as ~ B
same as ~ F
same as ~ A
same as ~ E
same as ~ H
same as ~ P
same as ~ N

Plotting Data

Discrete data contained in a file can be displayed by specifying the name of the data file (enclosed in quotes) on the **plot** or **splot** command line. Data files should contain one data point per line. Lines beginning with # (or ! on VMS) will be treated as comments and ignored. For **plots**, each data point represents an (x,y) pair. For **splots**, each point is an (x,y,z) triple. For **plots** with error bars (see **plot errorbars**), each data point is either (x,y,low,yhigh), (x,y,low,yhigh), or (x,y,low,xhigh,yhigh), or (x,y,low,xhigh,yhigh,delta), or (x,y,delta,ydelta), or (x,y,delta,xdelta,ydelta), or (x,y,low,xhigh,yhigh,delta), or (x,y,low,yhigh,delta), or (x,y,low,yhigh,delta,xdelta,ydelta), or (x,y,low,yhigh,delta,xdelta,yhigh,delta). This blank space divides each line into columns.

For **plots** the x value may be omitted, and for **splots** the x and y values may be omitted. In either case the omitted values are assigned the current coordinate number. Coordinate numbers start at 0 and are incremented for each data point read.

Surface Plotting

Implicitly, there are two types of 3-d datafiles. If all the isolines are of the same length, the data is assumed to be a grid data, i.e., the data has a grid topology. Cross isolines in the other parametric direction (the ith cross isoline passes thru the ith point of all the provided isolines) will also be drawn for grid data. (Note contouring is available for grid data only.) If all the isolines are not of the same length, no cross isolines will be drawn and contouring that data is impossible.

For **splot** if 3-d datafile and using format (see **splot datafile using**) specify only z (height field), a non parametric mode must be specified. If, on the other hand, x, y, and z are all specified, a parametric mode should be selected (see **set parametric**) since data is defining a parametric surface.

example of plotting a 3-d data

```
set parametric:splot 'glass.dat'
```

example of plotting explicit

```
set nparametric:splot 'datafile.dat'
```

Using Pipes

On some computer systems with a popen function (UNIX), the datafile can be piped through a shell command by starting the file name with a '>.'. For example:

```
pop(x) = 103*exp(x/10) plot ">awk '{ print $1-1965 $2 } population.dat", pop(x)
```

would plot the same information as the first population example but with years since 1965 as the x axis.

Similarly, output can be piped to another application, e.g.

```
plot 'fspec'  
load 'fspec'  
save 'fspec'  
save set 'fpec'
```

P & SPLOT commands

plot are the primary commands **plot** is used to plot 2-d functions and data, while **splot** is used to plot 3-d surfaces and data.

names <function> <title>{style} {, <function> <title>{style}...}
names <function> <title>{style} {, <function> <title>{style}...}
function < is either a mathematical expression, the name of a data file enclosed in quotes, (plot) or triple (splot) of mathematical expressions in the case of parametric functions.
and functions and variables may also be defined here. Examples will be given below.

Data Using

part of data within a file can be selected with the `using` option. An explicit `scanf` string used, or simpler column choices can be made.

```

{ using { <ycol> |
<xcol>: <ycol>: <ydelta> |
<xcol>: <ycol>: <ydelta>: <width> |
<xcol>: <ycol>: <xdelta> |
<xcol>: <ycol>: <yhi> |
<xcol>: <ycol>: <xlo>: <xhi> |
<xcol>: <ycol>: <xlo>: <xhi>: <yhi> |
<xcol>: <ycol>: <xlo>: <xhi>: <ylo>: <yhi> |
<xcol>: <ycol>: <xlo>: <xhi>: <ylo>: <yhi>: <width> |
} using { <xcol>: <ycol>: <xdelta>: <ydelta> |
<xcol>: <ycol>: <xdelta>: <ydelta>: <width> |
}
"scanf string" { ...
}
"scanf string" { ...
}

```

`<ycol>`, and `<zcol>` explicitly select the columns to plot from a space or tab separated column data file. If only `<ycol>` is selected for `plot`, `<xcol>` defaults to 1. If only `<zcol>` is selected for `plot`, then only that column is read from the file. An `<xcol>` of 0 forces `<ycol>` to override any `<xcol>`:`<ycol>`:`<zcol>` choices, except for ordering of input, e.g., `using 2:1 "%f%f%f"`

and string is omitted, the default is generated based on the `<xcol>`:`<ycol>`:`<zcol>` option is omitted, `"%f%f"` is used for `plot` (`"%f%f%f%f%f"` or `"%f%f%f%f%f"` for `plot`), and `"%f%f%f"` is used for `split`.

"Data" using "%*f%f%20\n%f" w lines

read from the file "MyData" using the format "%*f%f%20\n%f". The meaning of that is: "%*f" ignore the first number, "%f" then read in the second and assign to x, "n" then ignore 20 non-newline characters, "%f" then read in the y value.

Plot With Errorbars

Error bars are supported for 2-d data file plots by reading one to four additional columns specifying `delta`, `ylo` and `yhi`, `xdelta`, `xlo` and `xhi`, `xdelta` and `ydelta`, or `xlo`, `xhi`, `ylo`, and `yhi` respectively. No support exists for error bars for `splots`.

In the default situation, GNUPLOT expects to see three to six numbers on each line of the data file, either `(x, y, ydelta), (x, y, ylo, yhigh), (x, y, xdelta), (x, y, xlo, xhigh), (x, y, y, xdelta, ydelta)`, or `(x, y, xlo, xhigh, ylo, yhigh)`. The x coordinate must be specified. The order of the numbers must be exactly as given above. Data files in this format can easily be plotted with error bars:

plot "data.dat" with errorbars (or yerrorbars)

plot "data.dat" with xerrorbars

plot "data.dat" with yerrorbars

plot "data.dat" using 3:2:6 w xerrorbars

plot "data.dat" using 1:2:3:4 w errorbars

x,y,ylo & yhi from columns 1,2,3,4

x from third, y from second, xdelta from 6

x,y,xdelta & ydelta from columns 1,2,3,4

plot "data.dat" us 1:2:3:4 w errorbars

Boxes may be drawn with y error bars using the `boxerrorbars` style. The width of the box may be either set with the `"set boxwidth"` command, given in one of the data columns, or calculated automatically so each box touches the adjacent boxes. Boxes may be drawn instead of the cross drawn for the `xyerrorbars` style by using the `boxxyerrorbars` style.

`x,y,ylo` & `yhi` from columns 1,2,3,4

`x` from third, `y` from second, `xdelta` from 6

`x,y,xdelta` & `ydelta` from columns 1,2,3,4

plot "data.dat" us 1:2:3:4 w errorbars

Plot Ranges

The optional range specifies the region of the plot that will be displayed.

Ranges may be provided on the `plot` and `splot` command line and affect only that plot, or in the `set xrange`, `set yrange`, etc., commands, to change the default ranges for future plots.

`<dummy-var>=<xmin>`:`<xmax>` } `<dummy-var>=<ymin>`:`<ymax>` }

where `<dummy-var>` is the independent variable (the defaults are `x` and `y`, but this may be changed with `set dummy`) and the `min` and `max` terms can be constant expressions.

Both the `min` and `max` terms are optional. The `:` is also optional if neither a `min` nor a `max` term is specified. This allows `[:,]?` to be used as a null range specification.

Specifying a range in the `plot` command line turns autoscaling for that axis off for that plot. Using one of the `set` range commands turns autoscaling off for future plots, unless changed later. (See `set autoscale`).

This uses the current ranges

plot [-10:30] sin(pi*x)/(pi*x)

This sets both the x and y ranges

plot [-pi:pi] [-3:3] tan(x), 1/x

sets only y range, &

turns off autoscaling on both axes

This sets the x range only

This sets both the x and y ranges

This sets the x, y, and z ranges

plot [-10:30] sin(pi*x)/(pi*x)

plot [-pi:pi] [-3:3] tan(x), 1/x

plot [] [-2:2:sin(5)*-8] sin(x)**besj0(x)

plot [-200] [-pi:] exp(sin(x))

plot [0:3] [1:4] [-1:1] x*x

With Style

by be displayed in one of twelve styles: **lines**, **points**, **linespoints**, **impulses**, **dots**, **steps**, **boxes** (or **yeorbars**), **errors**, **xerrors**, **yerrors**, **boxes**, **boxxyerror-** **bars**), **lines** style connects adjacent points with lines. The **points** style displays a small dot at each point. The **linespoints** style does both **lines** and **points**. The **impulses** style is a vertical line from the x axis (or from the grid base for **plot**) to each point. The **steps** style is a tiny dot at each point; this is useful for scatter plots with many points. The **boxes** style may be used for barcharts.

errors style is only relevant to 2-d data file plotting. It is treated like **points** for **plots** (For data **plots**, **errors** is like **points**, except that a vertical error bar is drawn: for each point (x,y), a line is drawn from (x,y)low) to (x,y)high). A tic mark is placed at the ends of the error bar. The ylow and yhigh values are read from the data file's columns, as with the **using** option to **plot**. The **xerrors** style is similar except that it draws a vertical error bar from xlow to xhigh. The **xerrors** or **boxxyerrors** style is used for bar errors in both x and y. A barchart style may be used in conjunction with y error bars and x errors in both x and y. The use of **boxerrors**. The See **plot errors** for more information.

styles are chosen with the **set function style** and **set data style** commands.

file, each function and data file will use a different line type and point type, up to the maximum number of available types. All terminal drivers support at least six different point types and six point types (all variants of a circle), and thus will only repeat after twelve curves with points.

The style and (optionally) the line type and point type used for a curve can be specified as follows:

```
<linetype> <pointtype>
<linetype> is either lines, points, linespoints, impulses, dots, steps, errors (or
linespoints, points, linespoints, impulses, boxes, boxxyerrors,
linespoints, errors, boxes, boxxyerrors, boxxyerrors).
linetype <> are positive integer constants or expressions and specify the line
point type to be used for the plot. Line type 1 is the first line type used by default, line
type 2 is the second line type used by default, etc.

```

```
plot sin(x) with impulses
plot x*y w points, x**2 + y**2
plot [ ] [-2:5] tan(x)
plot "data.1" with lines
plot "data.dat" w i
plot "leastsq.dat" w l
plot "exper.dat" w l, 'exper.dat', w err
```

per.dat' should have three or four data columns.

$x^2 + y^2$ and $x^{**2} - y^{**2}$ with the **plot** $x^{**2} + y^{**2}$ w l 1, $x^{**2} - y^{**2}$ w l 1

e type **plot** $\sin(x)$ w lines 1 3, \

e line type but different point types **cos(x) w lines 1 4**

'data' with points style 3 **plot "data" with points 1 3**

t the line style must be specified when specifying the point style, even when it is irrelevant. The line style is 1 and the point style is 3, and the line style is irrelevant.

style to change the default styles.

Plot Title

A title of each plot appears in the key. By default the title is the function or file name as it appears on the plot command line. The title can be changed by using the **title** option. This option should precede any **with** option.

```
title ">title<"
```

where <title> is the new title of the plot and must be enclosed in quotes. The quotes will not be shown in the key.

```
plots y=x with the title 'x'
plot x
plots the "glass.dat" file
plot "glass.dat" tit 'revolution surface'
plots x squared with title "x^2" and "data.1"
plot x**2 t "x^2", \
"data.1" t 'measured data'
```

How Commands

```
set angles [degrees|radians]
from point to
mapping of polar angles
autocalling of an axis
next parameteric mode
border
points/line near boundaries
[no]clip <clip-type>
[no]border
[no]parameteric
autoscale [<axes>]
to <ex>,<ey>,<ez> [nohead]
arrow [<tag>] [from <x>,<sy>,<sz>]
format [<axes>] ["format-string"]
dummy <dummy1>,<dummy2>...
plot contour plots
plotting style for data
dummy variable
mark label format specification
on plotting style
grid at major tick marks & minor ticks
[no]hiddenb
isosamples <expression>
key <x>,<y>,<z>
[base] [<axes>]
mapping [cartesian|spherical|cylindrical]
offsets <left>,<right>,<top>,<bottom>
[no]polar
range [<min>:<max>]
samples <expression>
size <xsize>,<ysize>
[no]surface
terminal <device>
tics <direction>
ticslevel [<level>]
ticscale [<size>]
[no]time
title "title-text" <offset>,<yoff>
range [<min>:<max>]
view <rot_x>,<rot_z>,<scale>,<scale_z>
xrange [<xmin>:<xmax>]
xtics <start>,<incr>,<end>
[no]ytics OR [no]ytics [<freq>]
ylabel [<label>] <offset>,<yoff>
yrange [<ymin>:<ymax>]
yticks <start>,<incr>,<end>
[no]zzeroaxis
zero <expressions>
[no]zzeroaxis
zlabel [<label>] <offset>,<yoff>
zrange [<zmin>:<zmax>]
zticks <start>,<incr>,<end>
[no]zaxis
```

Enable contour drawing for surfaces. This option is available for **spot** only.

Syntax: set contour { base | surface | both } set nocontour
If no option is provided to **set contour**, the default is **base**. The three options specify where **surface** draws the contours on the grid base where the x/y/tics are placed, **base** and the surface.
See also **set cntparam** for the parameters that affect the drawing of contours.

Contour Parameters

Sets the different parameters for the contouring plot (see also **contour**).

```
{ { linear | cubicspline | bspline }
order <n> |
levels { [ auto ] <n> |
discrete <z1> <z2> ... |
incr <start> <increment> [ <n> ] } }
5 automatic levels
set cntparam levels auto 5
3 discrete levels at 10%, 37% and 90%
set cntp levels discrete .1 1/exp(1) .9
5 incremental levels at 0, .1, .2, .3 and .4
set cntparam levels incremental 0 .1 5
incr, or discr.
sets n = 10 retaining current setting of auto,
set cntparam levels 10
set start = 100 and increment = 50, retaining
set cntparam levels incremental 100 50
old n
```

This command controls the way contours are plotted. <n> should be an integral constant expression and <z1>, <z2> any constant expressions. The parameters are:
linear, cubicspline, bspline - Controls type of approximation or interpolation. If **linear**, then the contours are drawn piecewise linear, as extracted from the surface directly. If **cubicspline**, then piecewise linear contours are interpolated to form a somewhat smoother contours, but which may undulate. The third option is the uniform **bspline**, which only approximates the piecewise linear data but is guaranteed to be smoother.
points - Eventually all drawings are done with piecewise linear strokes. This number controls the number of points used to approximate a curve. Relevant for **cubicspline** and **bspline** modes only.
order - Order of the bspline approximation to be used. The bigger this order is, the smoother the resulting contour. (Of course, higher order bspline curves will move further away from the original piecewise linear data.) This option is relevant for **bspline** mode only. Allowed values are integers in the range from 2 (linear) to 10.
levels - Number of contour levels, 'n'. Selection of the levels is controlled by 'auto' (default), 'discrete', and 'incremental'. For 'auto', if the surface is bounded by zmin and zmax then contours will be generated from zmin+dz to zmax-dz in steps of size dz, where dz = (zmax - zmin) / (levels + 1). For 'discrete', contours will be generated at z = z1, z2 ... as specified. The number of discrete levels is limited to MAXDISCRETELEVELS, defined in plot.h to be 30. If 'incremental', contours are generated at <n> values of z beginning at <start> and increasing by <increment>.

Contour Plots

Typing Labels

Labels can be placed on the plot using the `set label` command. If the z coordinate is a plot it is ignored; if it is missing on a `splot` it is assumed to be 0. `{at <x>; <y>; <z>}` and `{<tag>{ " <label text > " }` `<tag>` and `<label text >` are optional. `<tag>` is used to identify the label. If no `<tag>` is used, the tag is an integer that is used to identify the label. `<tag>` is used to identify the label, use the `set label` command to change any attribute of an existing label, use the `set label` command to change the tag, and specify the parts of the label to be changed.

Defaults to "", and the position to 0,0,0. The `<x>`, `<y>`, and `<z>` values are in the coordinate system. The tag is an integer that is used to identify the label. If no `<tag>` is used, the tag value is assigned automatically. The tag can be used to delete or specify a label. To change any attribute of an existing label, use the `set label` command to change the tag, and specify the parts of the label to be changed.

the text is placed flush left against the point x,y,z. To adjust the way the label is placed with respect to the point x,y,z, add the parameter `<justification>`, which may be `left`, `center`, indicating that the point is to be at the left, right or center of the text. Labels are plotted but may interfere with axes labels or other text.

```
(1,2) to "y=x"
label number 3
preceding label to center justification
set label 3 center
set label 2
set label 1
show label
PIC, Image, LaTeX, and TPC drivers allow \ in a string to specify a newline.)
```

Miscellaneous Commands

For information on these commands, print out a copy of the GNUPLOT manual.

```
cd
clear
exit or quit or EOF
print <expression>
pause <time> ["string"]
pwd
replot
i (UNIX) or $ (VMS)
```

Environment Variables

A number of shell environment variables are understood by GNUPLOT. None of these are required, but may be useful.

If `GNUTERM` is defined, it is used as the name of the terminal type to be used. This overrides any terminal type sensed by GNUPLOT on start up, but is itself overridden by the `.gnuplot` (or equivalent) start-up file (see `start-up`), and of course by later explicit changes.

On Unix, AmigaOS, and MS-DOS, `GNUHELP` may be defined to be the pathname of the `HELP` file (`.gnuplot.gih`).

On VMS, the symbol `GNUHELP$HELP` should be defined as the name of the help library for GNUPLOT.

On Unix, `HOME` is used as the name of a directory to search for a `.gnuplot` file if none is found in the current directory. On AmigaOS and MS-DOS, GNUPLOT is used. On VMS, `SYS$LOGIN` is used. See help start-up.

On Unix, `PAGER` is used as an output filter for help messages.

On Unix and AmigaOS, `SHELL` is used for the `shell` command. On MS-DOS, `COMSPEC` is used for the `shell` command.

On AmigaOS, `GNUPLOT` is used for the screen font. For example: `setenv GNUPLOT sap-phie/14`.

On MS-DOS, if the BGI interface is used, the variable `BGI` is used to point to the full path to the BGI drivers directory. Furthermore `SVGA` is used to name the Super VGA BGI driver in `800x600` res., and its mode of operation as `Name.Mode`. For example, if the Super VGA driver is `C:\TC\BGI\SVGADRV.BGI` and mode 3 is used for `800x600` res., then: `set BGI=C:\TC\BGI\and set SVGA=SVGADRV.3`.

Expressions

In general, any mathematical expression accepted by C, FORTRAN, Pascal, or BASIC is valid. The precedence of these operators is determined by the specifications of the C programming language. White space (spaces and tabs) is ignored inside expressions.

Complex constants may be expressed as `<real>`, `<imag>`, and `<imag>` must be numerical constants. For example, `{3,2}` represents `3 + 2i` and `{0,1}` represents `i` itself. The curly braces are explicitly required here.

Functions in GNUPLIB are the same as the corresponding functions in the Unix math library, except that all functions accept integer, real, and complex arguments, unless otherwise noted. The function is also supported, as in BASIC.

Arguments	Returns
absolute value of x , $ x $; same type	any
$\sqrt{\text{real}(x)^2 + \text{imag}(x)^2}$	complex
length of x , $\sqrt{\text{real}(x)^2 + \text{imag}(x)^2}$	complex
$\cos^{-1}x$ (inverse cosine) in radians	any
the phase of x in radians	complex
$\sin^{-1}x$ (inverse sin) in radians	any
$\tan^{-1}x$ (inverse tangent) in radians	any
J_0 Bessel function of x	radians
J_1 Bessel function of x	radians
J_0 Bessel function of x	radians
J_1 Bessel function of x	radians
Y_0 Bessel function of x	radians
Y_1 Bessel function of x	radians
$[x]$, smallest integer not less than x (real part)	any
$\cos x$, cosine of x	radians
$\cosh x$, hyperbolic cosine of x	radians
$\text{Erfc}(\text{real}(x))$, error function of $\text{real}(x)$	any
$\text{Erfc}(\text{real}(x))$, 1.0 - error function of $\text{real}(x)$	any
e^x , exponential function of x	any
$ x $, largest integer not greater than x (real part)	any
$\Gamma(\text{real}(x))$, gamma function of $\text{real}(x)$	any
$\text{Beta}(\text{real}(a), \text{real}(b), \text{real}(c))$, beta function of $\text{real}(a), \text{real}(b), \text{real}(c)$	any
$\text{Gamma}(\text{real}(a), \text{real}(b), \text{real}(c))$, gamma function of $\text{real}(a), \text{real}(b), \text{real}(c)$	any
imaginary part of x as a real number	complex
integer part of x , truncated toward zero	real
$\Gamma(\text{real}(x))$, gamma function of $\text{real}(x)$	any
$\log_e x$, natural logarithm (base e) of x	any
$\log_{10} x$, logarithm (base 10) of x	any
$\text{Rand}(\text{real}(x))$, pseudo random number generator	any
real part of x	any
1 if $x < 0$, -1 if $x > 0$, 0 if $x = 0$. $\text{imag}(x)$ ignored	any
$\sin x$, sine of x	radians
$\sinh x$, hyperbolic sine of x	radians
\sqrt{x} , square root of x	any
$\tan x$, tangent of x	radians
$\tanh x$, hyperbolic tangent of x	radians

Operators

Operators in GNUPLIB are the same as the corresponding operators in the C programming language, except that all operators accept integer, real, and complex arguments, unless otherwise noted. The $**$ operator (exponentiation) is supported, as in FORTRAN.

Expressions may be used to change order of evaluation.